Lecture 27

Andrei Antonenko

April 14, 2003

1 Orthogonal bases

In this section we will generalize the example from the previous lecture. Let $\{v_1, v_2, \ldots, v_n\}$ be an orthogonal basis of the Euclidean space V. Our goal is to find coordinates of the vector u in this basis, i.e such numbers a_1, a_2, \ldots, a_n , that

$$
u = a_1v_1 + a_2v_2 + \cdots + a_nv_n.
$$

The familiar way is to write a linear system, and solve it. But since the vectors of the basis are orthogonal, we can do the following. First, let's multiply the expression above by v_1 . We'll get:

$$
\langle u, v_1 \rangle = a_1 \langle v_1, v_1 \rangle + a_2 \langle v_1, v_2 \rangle + \cdots + \langle v_1, v_n \rangle.
$$

But all products $\langle v_1, v_2 \rangle, \ldots, \langle v_1, v_n \rangle$ are equal to 0, so we'll have

$$
\langle u, v_1 \rangle = a_1 \langle v_1, v_1 \rangle,
$$

and thus

$$
a_1 = \frac{\langle u, v_1 \rangle}{\langle v_1, v_1 \rangle}.
$$

In the same way multiplying by v_2, v_3, \ldots, v_n we will get formulae for other coefficients:

$$
a_2 = \frac{\langle u, v_2 \rangle}{\langle v_2, v_2 \rangle}, \quad \dots, \quad a_n = \frac{\langle u, v_n \rangle}{\langle v_n, v_n \rangle}
$$

.

Definition 1.1. The coefficients defined as

$$
a_1 = \frac{\langle u, v_1 \rangle}{\langle v_1, v_1 \rangle}, \dots, a_n = \frac{\langle u, v_n \rangle}{\langle v_n, v_n \rangle}.
$$

are called **Fourier coefficients** of the vector u with respect to basis $\{v_1, v_2, \ldots, v_n\}$.

Moreover, we proved the following theorem:

Theorem 1.2. Let $\{v_1, v_2, \ldots, v_n\}$ be an orthogonal basis of the Euclidean space V. Then for any vector u,

$$
u = \frac{\langle u, v_1 \rangle}{\langle v_1, v_1 \rangle} v_1 + \frac{\langle u, v_2 \rangle}{\langle v_2, v_2 \rangle} v_2 + \dots + \frac{\langle u, v_n \rangle}{\langle v_n, v_n \rangle} v_n
$$

This expression is called **Fourier decomposition** and can be obtained in any Euclidean space, e.g. the space of continuous functions $C[a, b]$.

2 Projections

In this lecture we will continue study orthogonality. We'll start now with the projection of a vector to another vector.

The projection of the vector v along the vector w is the vector $proj_w v = cw$ proportional to w, such that $u = v - cw$ is orthogonal to w. So, to find projection, we have to determine the number c, and then we can simply multiply it by vector w . After that we will be able to find the perpendicular from v onto w , i.e. u .

Since we know that u is orthogonal to w , then we can write

$$
\langle u, w \rangle = 0.
$$

But

$$
u=v-cw,
$$

so

$$
\langle v - cw, w \rangle = 0 \quad \Leftrightarrow \quad \langle v, w \rangle - c \langle w, w \rangle = 0.
$$

From the last equality we can find c :

$$
c = \frac{\langle v, w \rangle}{\langle w, w \rangle}
$$

So, the projection of the vector v along the vector w is given by the following formula:

$$
\operatorname{proj}_{w} v = \frac{\langle v, w \rangle}{\langle w, w \rangle} w
$$

The orthogonal component u is equal to

$$
u = v - \text{proj}_{w} v = v - \frac{\langle v, w \rangle}{\langle w, w \rangle} w
$$

The length of this perpendicular u will be the distance between the point, corresponding to vector v and the line, which goes through 0 with direction vector w .

Example 2.1. Let' s find the distance from the point $(1,3)$ to the line $y = x$. The direction vector of this line is $(1, 1)$. So, in our terms we have the following data:

$$
v = (1, 3), \quad w = (1, 1).
$$

Let's compute projection of v along w :

$$
\operatorname{proj}_{w} v = \frac{\langle v, w \rangle}{\langle w, w \rangle} w = \frac{1 \cdot 1 + 3 \cdot 1}{1 \cdot 1 + 1 \cdot 1} w = \frac{4}{2} w = 2w = 2(1, 1) = (2, 2).
$$

Now, orthogonal component is

$$
u = v - \text{proj}_w v = (1, 3) - (2, 2) = (-1, 1).
$$

The distance d between the point and the line is equal to the length of the perpendicular, i.e.

$$
d = ||u|| = \sqrt{1+1} = \sqrt{2}.
$$

So, needed distance is equal to $\sqrt{2}$.

This method gives us a way to find a distance between the line through the origin and the point.

But we may want to consider more difficult problem of finding the distance between the point and the plane, or a subspace of any other dimension!

We will generalize our constructions. Let we have a subspace (i.e., plane) W , and we have its orthogonal basis $\{w_1, w_2, \ldots, w_n\}.$

Theorem 2.2. The projection $proj_W v$ of any vector v along W is the following vector:

$$
\operatorname{proj}_{W} v = \frac{\langle v, w_1 \rangle}{\langle w_1, w_1 \rangle} w_1 + \frac{\langle v, w_2 \rangle}{\langle w_2, w_2 \rangle} w_2 + \dots + \frac{\langle v, w_n \rangle}{\langle w_n, w_n \rangle} w_n
$$

In particular, it means, that

$$
u = v - \text{proj}_W v = v - \left(\frac{\langle v, w_1 \rangle}{\langle w_1, w_1 \rangle} w_1 + \frac{\langle v, w_2 \rangle}{\langle w_2, w_2 \rangle} w_2 + \dots + \frac{\langle v, w_n \rangle}{\langle w_n, w_n \rangle} w_n\right)
$$

is orthogonal to the subspace W.

Proof. To prove it, we will multiply u by any vector w_i . We'll have:

$$
\langle u, w_i \rangle = \langle v, w_i \rangle - \left(\frac{\langle v, w_1 \rangle}{\langle w_1, w_1 \rangle} \langle w_1, w_i \rangle + \frac{\langle v, w_2 \rangle}{\langle w_2, w_2 \rangle} \langle w_2, w_i \rangle + \dots + \frac{\langle v, w_n \rangle}{\langle w_n, w_n \rangle} \langle w_n, w_i \rangle \right)
$$

All products $\langle w_j, w_i \rangle$ are equal to 0 except $\langle w_i, w_i \rangle$. So, we have:

$$
\langle u, w_i \rangle = \langle v, w_i \rangle - \frac{\langle v, w_i \rangle}{\langle w_i, w_i \rangle} \langle w_i, w_i \rangle
$$

$$
= \langle v, w_i \rangle - \langle v, w_i \rangle
$$

$$
= 0.
$$

So, u is orthogonal to every w_i , and thus it is orthogonal to W .

So, if we have a subspace with the orthogonal basis in it, and a vector, we can compute a distance between them. But often it happens that the basis in the subspace is not orthogonal, so our next goal will be to develop algorithm of finding orthogonal bases.

```
\Box
```
3 Gram-Schmidt orthogonalization process

Let we have any basis $\{v_1, v_2, \ldots, v_n\}$ in the Euclidean space. We want to construct orthogonal basis $\{w_1, w_2, \ldots, w_n\}$ of this space. We will do it as follows.

$$
w_1 = v_1
$$

\n
$$
w_2 = v_2 - \frac{\langle v_2, w_1 \rangle}{\langle w_1, w_1 \rangle} w_1
$$

\n
$$
w_3 = v_3 - \frac{\langle v_3, w_1 \rangle}{\langle w_1, w_1 \rangle} w_1 - \frac{\langle v_3, w_2 \rangle}{\langle w_2, w_2 \rangle} w_2
$$

\n...
\n
$$
w_n = v_n - \frac{\langle v_n, w_1 \rangle}{\langle w_1, w_1 \rangle} w_1 - \frac{\langle v_n, w_2 \rangle}{\langle w_2, w_2 \rangle} w_2 - \frac{\langle v_n, w_3 \rangle}{\langle w_3, w_3 \rangle} w_3 - \dots - \frac{\langle v_n, w_{n-1} \rangle}{\langle w_{n-1}, w_{n-1} \rangle} w_{n-1}
$$

Actually, each time we're subtracting the projection to the space, spanned by the vectors, already orthogonalized.

After this algorithm we will have orthogonal basis $\}w_1, w_2, \ldots, w_n\}.$

Example 3.1. Let

$$
v_1 = (1, 1, -1, -2);
$$

\n
$$
v_2 = (5, 8, -2, -3);
$$

\n
$$
v_3 = (3, 9, 3, 8).
$$

Let's apply the Gram-Schmidt orthogonalization process to these vectors.

$$
w_1 = v_1 = (1, 1, -1, -2).
$$

Now, let's find w_2 :

$$
w_2 = v_2 - \frac{\langle v_2, w_1 \rangle}{\langle w_1, w_1 \rangle} w_1
$$

= (5, 8, -2, -3) - \frac{5 \cdot 1 + 8 \cdot 1 + (-2) \cdot (-1) + (-3) \cdot (-2)}{1 \cdot 1 + 1 \cdot 1 + (-1) \cdot (-1) + (-2) \cdot (-2)} (1, 1, -1, -2)
= (5, 8, -2, -3) - \frac{21}{7} (1, 1, -1, -2)
= (5, 8, -2, -3) - (3, 3, -3, -6)
= (2, 5, 1, 3).

Now, we can find w_3 :

$$
w_3 = v_3 - \frac{\langle v_3, w_1 \rangle}{\langle w_1, w_1 \rangle} w_1 - \frac{\langle v_3, w_2 \rangle}{\langle w_2, w_2 \rangle} w_2
$$

= (3, 9, 3, 8) - $\frac{6 + 45 + 3 + 24}{4 + 25 + 1 + 9}$ (2, 5, 1, 3) - $\frac{3 + 9 - 3 - 16}{1 + 1 + 1 + 4}$ (1, 1, -1, -2)
= (3, 9, 3, 8) - $\frac{78}{39}$ (2, 5, 1, 3) - $\frac{-7}{7}$ (1, 1, -1, -2)
= (3, 9, 3, 8) - 2(2, 5, 1, 3) + (1, 1, -1, -2)
= (0, 0, 0, 0).

Finally, we got:

$$
w_1 = (1, 1, -1, -2);
$$

\n
$$
w_2 = (2, 5, 1, 3);
$$

\n
$$
w_3 = (0, 0, 0, 0).
$$

The third vector is a zero-vector, so we don't need it. Actually, it means that vectors v_1, v_2 and $v₃$ are in the same plane, so, the basis of this plane consists of 2 vectors, and the orthogonal basis consists of w_1 and w_2 .

Again, this process is very general, and can be used in any Euclidean space, i.e. the space of continuous functions $C[a, b]$.

4 Distance between a vector and a subspace

Now when we know how to find orthogonal bases of the subspace, we can find distances between the vector (or a point, corresponding to this vector) and a subspace, for example a plane which goes through origin.

Let we want to find a distance between vector v and a subspace with any basis. Then we should first orthogonalize the basis of the subspace using Gram-Schmidt orthogonalization process, and then compute projections of v along vectors of basis. Then, subtracting projections from v we will get a vector, which is orthogonal to the subspace. Its length will be equal to the needed distance.

Example 4.1. Let we have a plane P in the 3-dimensional space with the following basis: $v_1 = (1, 0, -1)$ and $v_2 = (-1, 1, 0)$. Let's find the distance between point $(1, 2, 3)$ and this plane.

First we should orthogonalize the basis of the plane.

$$
w_1 = v_1 = (1, 0, -1)
$$

\n
$$
w_2 = v_2 - \frac{\langle v_2, w_1 \rangle}{\langle w_1, w_1 \rangle} w_1
$$

\n
$$
= (-1, 1, 0) - \frac{-1}{1+1} (1, 0, -1)
$$

\n
$$
= (-1, 1, 0) + \frac{1}{2} (1, 0, -1)
$$

\n
$$
= (-\frac{1}{2}, 1, -\frac{1}{2}).
$$

Now we should find projection of v along this plane.

proj_P
$$
v = \frac{\langle v, w_1 \rangle}{\langle w_1, w_1 \rangle} w_1 + \frac{\langle v, w_2 \rangle}{\langle w_2, w_2 \rangle} w_2
$$

\n
$$
= \frac{1 - 3}{1 + 1} (1, 0, -1) + \frac{-\frac{1}{2} + 2 - \frac{3}{2}}{\frac{1}{4} + 1 + \frac{1}{4}} (-\frac{1}{2}, 1, -\frac{1}{2})
$$
\n
$$
= (-1, 0, 1).
$$

The vector, orthogonal to this plane from the point $(1, 2, 3)$ is

$$
u = v - \text{proj}_P v = (1, 2, 3) - (-1, 0, 1) = (2, 2, 2).
$$

So, the distance is

$$
d = \sqrt{4+4+4} = \sqrt{12} = 2\sqrt{3}.
$$